

COMPUTER ENGINEERING, MINOR (BEHREND)

Requirements for a minor may be completed at any campus location offering the specified courses for the minor. Students may not change from a campus that offers their major to a campus that does not offer their major for the purpose of completing a minor.

Program Description

This program of study provides graduates with a strong background in computer engineering. Upon completion of the minor, graduates will have developed an understanding of the operation and design of computers.

This objective is accomplished through a combination of classroom study, computer-related projects, and laboratory experience. Analysis and design of computer hardware and software systems are stressed. The program requires completion of mandatory courses in analog and digital circuits, microprocessors, transistor logic, and computer programming. Students complete the minor by selecting technical electives in computer hardware and software engineering.

What is Computer Engineering?

Computer engineering is the study of the design, analysis, and implementation of computer systems including processors, memory, embedded devices, and data communication systems for a wide range of application domains. It includes the study of digital systems, computer architecture, and computer networks. It encompasses many design activities spanning from designing individual logic components to designing complete computer systems composed of hardware, software, and hardware-software co-design. Computer engineering drives the development of new computing systems that enable the latest technologies impacting our everyday lives.

You Might Like This Program If...

- You want to add computing expertise to a more general engineering major program.
- You enjoy working with both hardware and software.