

COMPUTER ENGINEERING, B.S. (ENGINEERING)

Begin Campus: Any Penn State Campus

End Campus: University Park

Program Description

The mission of the faculty of the undergraduate computer engineering program at Penn State is to provide students with the knowledge and experience needed to pursue a productive lifelong career in industry or to engage in further study at the graduate level. Students participate in a balanced program of instruction covering the basic principles of the design and application of computer systems. The program includes coverage in breadth and depth of basic science, engineering, and abstract concepts of information handling. Students specialize in and are prepared for careers in the design, analysis and use of hardware, software and systems. The program is structured to ensure that graduates have a clear understanding of the design and the applications of computers, as well as the ability to apply this knowledge throughout their professional careers.

What is Computer Engineering?

Computer engineering is the study of the design, analysis, and implementation of computer systems including processors, memory, embedded devices, and data communication systems for a wide range of application domains. It includes the study of digital systems, computer architecture, and computer networks. It encompasses many design activities spanning from designing individual logic components to designing complete computer systems composed of hardware, software, and hardware-software co-design. Computer engineering drives the development of new computing systems that enable the latest technologies impacting our everyday lives.

You Might Like This Program If...

- You excel in math and physics and have an interest in designing and constructing computer hardware
- You want to build and analyze physical computing devices that go beyond traditional computers
- You want to understand how current computer hardware and software work and how to design the next generation hardware and its supporting software
- You want to design computing systems that impact and improve everyday lives